

# And what if microservices are just the beginning?

Micro... frontends?

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# Frontend that we know

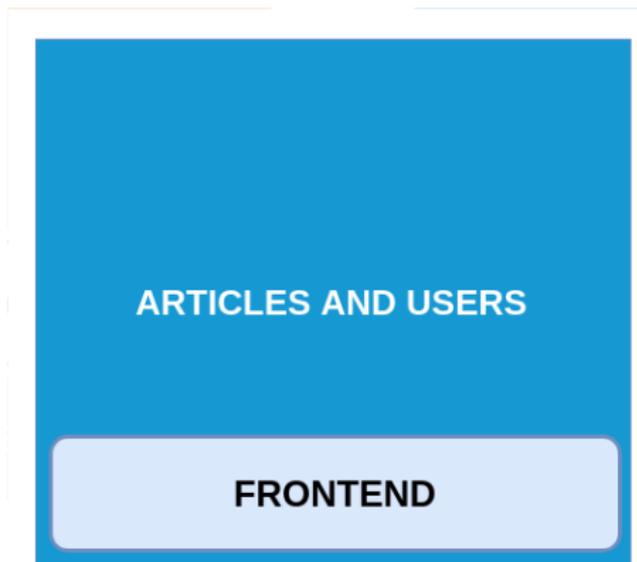
Now we are going to talk about approaches used at today's systems.

I use the example of the blog app:

- ▶ Service which manage users, authentication etc.
- ▶ Service for articles (listing, creating, editing, etc.)
- ▶ Frontend is SPA/SPA like

# Monolith

It's important to understand something about structure of application. So, we have one big block of code:



# Pros&Cons

+

- ▶ Everything at one place
- ▶ Probably - at one pull request we can add new feature
- ▶ Deployed once with a frontend. We are sure that both layers work fine together

# Pros&Cons

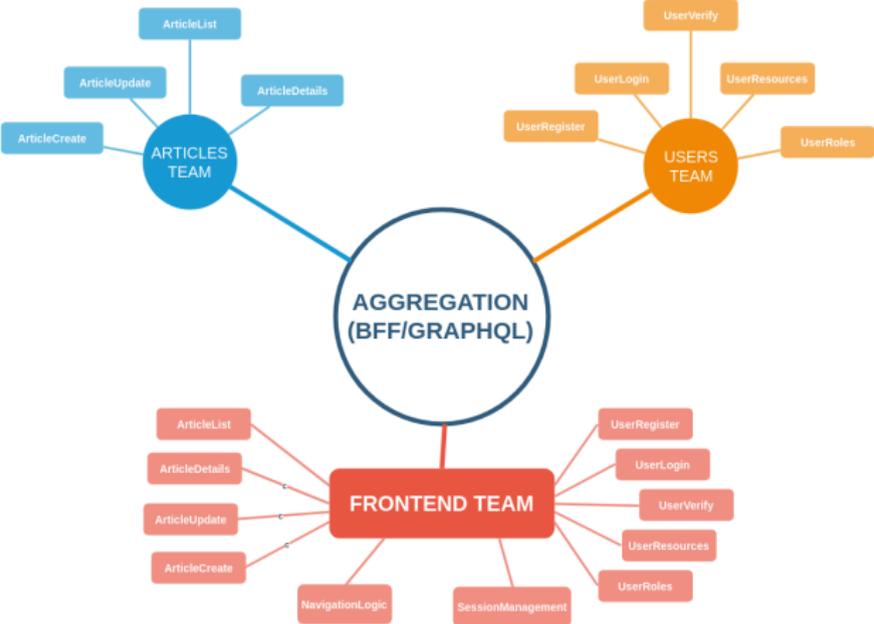
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- ▶ Vertical scalability
- ▶ Complex inside
- ▶ A lot of legacy code can exist
- ▶ High entry threshold

# Microservices



# Pros&Cons

+

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- ▶ Many codebases - additional automation costs
- ▶ Integration needed (+ more testing etc.)
- ▶ Infrastructural costs
- ▶ Eventual consistency
- ▶ ...
- ▶ Just a lot of work more

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- ▶ So, we can't easily add new features
- ▶ They are complex
- ▶ One codebase can be developed effectively by 100 people?
- ▶ Let's skip performance and scalability

Always? It depends. The good architecture also relates to monoliths.

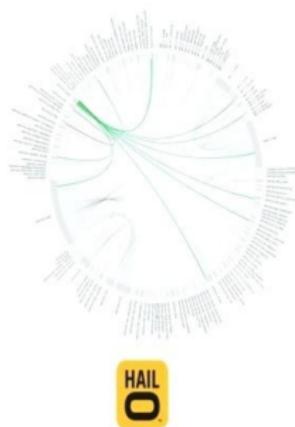
One of the biggest advantages of distributed systems is that knowledge is also distributed through teams. They can focus on a single part of business requirements.  
Also, It's possible to easily **replace** each part.

But, everything is loosely coupled...

# Architectuure!

Do microservices solve your problems? ARE YOU SURE?

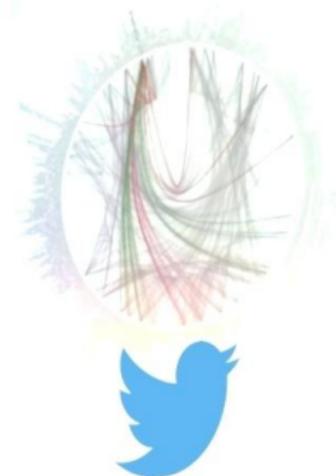
450 microservices



500+ microservices



500+ microservices



Source:

Netflix: <http://www.slideshare.net/BruceWong3/the-case-for-chaos>

Twitter: <https://twitter.com/adrianco/status/441883572618948608>

Hail-o: <https://sudo.hailoapp.com/services/2015/03/09/journey-into-a-microservice-world-part-3/>

Okay... 500 Microservices but...

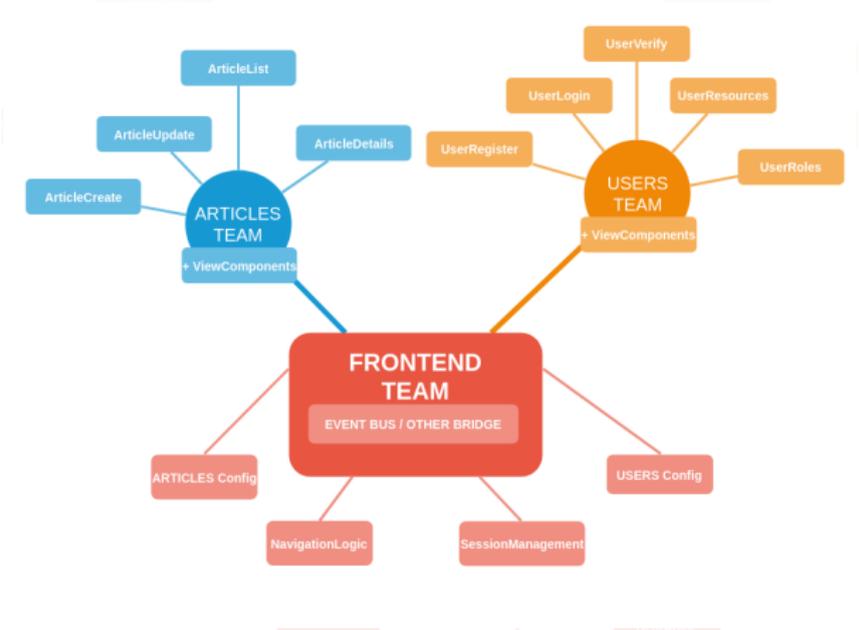
Let's connect everything on UI...

Okay... 500 Microservices but...

Let's connect everything on UI...



# Microfrontends

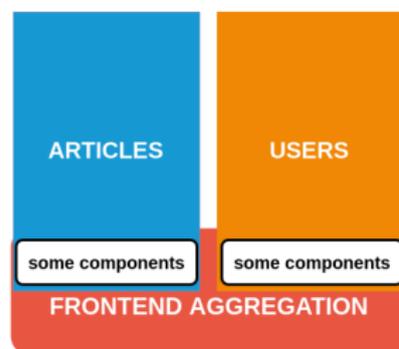
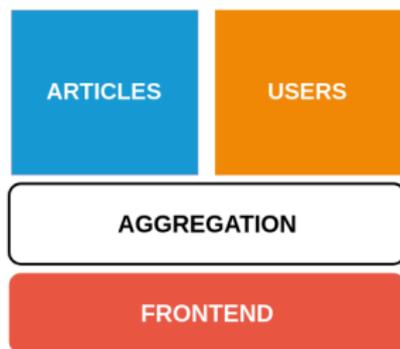


# Webcomponents

Additional HTML tags defined in java script files, which can be shared between a lot of pages.

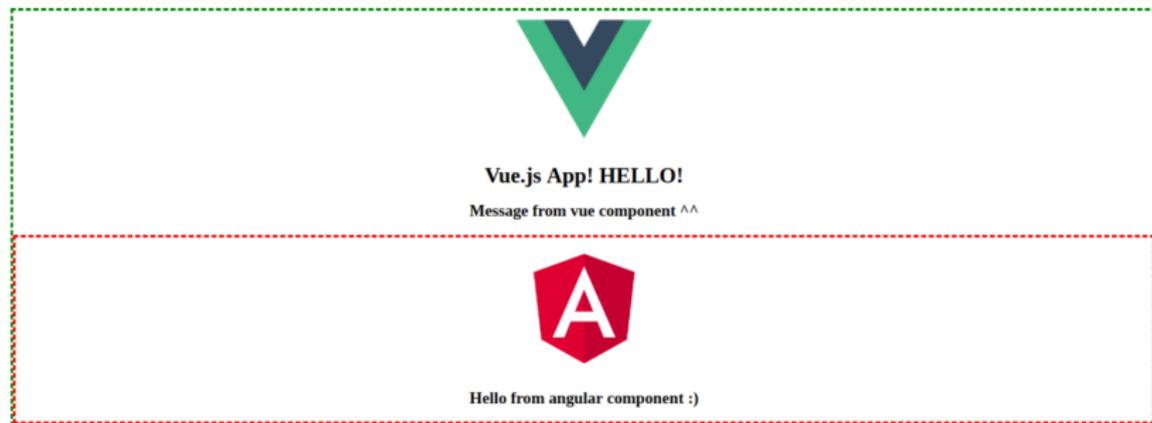


# Comparison



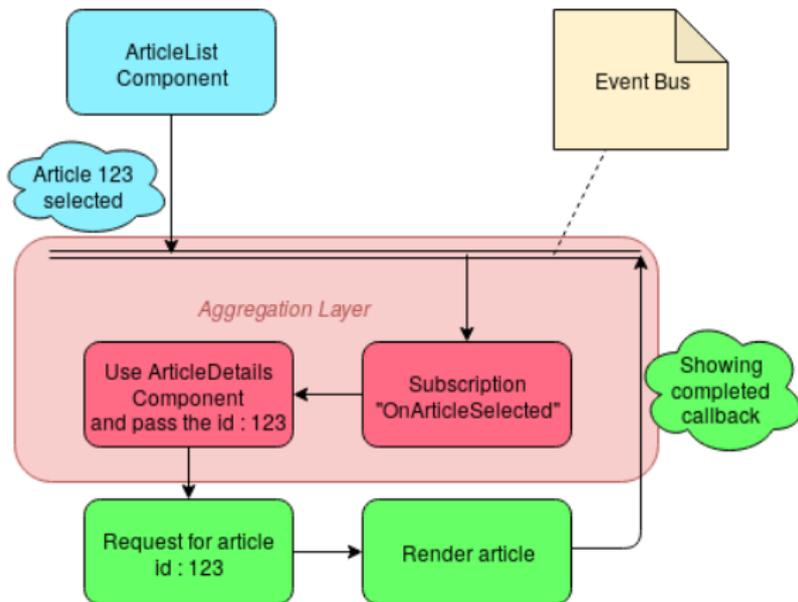
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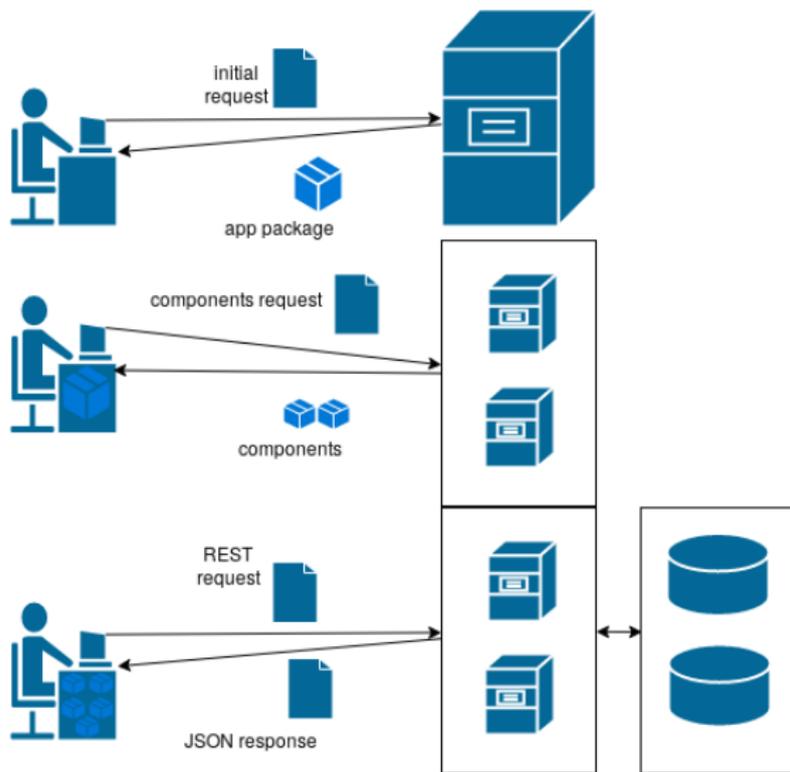


# DEMO TIME

# Components messaging



# Component loading



# UI Consistency

Many teams, many components. How to manage this mess?

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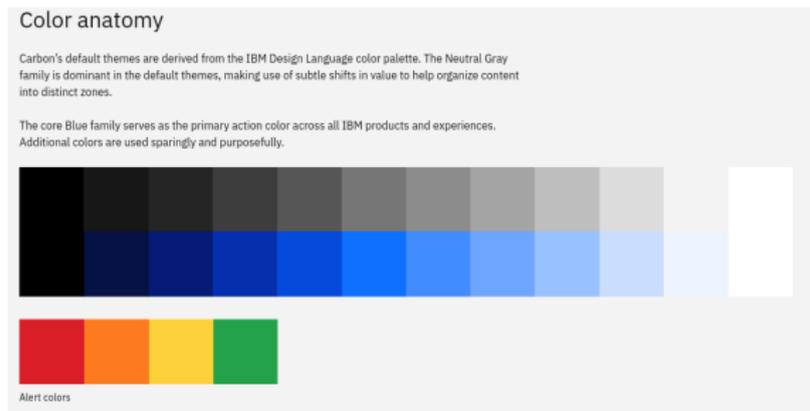


Figure: IBM - color anatomy

# UI Consistency

## Max height menus

If the height of a menu prevents all menu items from being displayed, the menu can scroll internally.

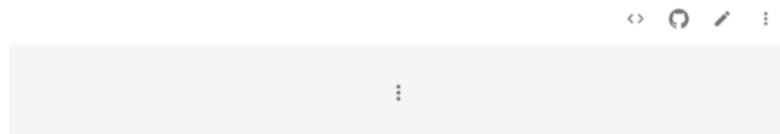
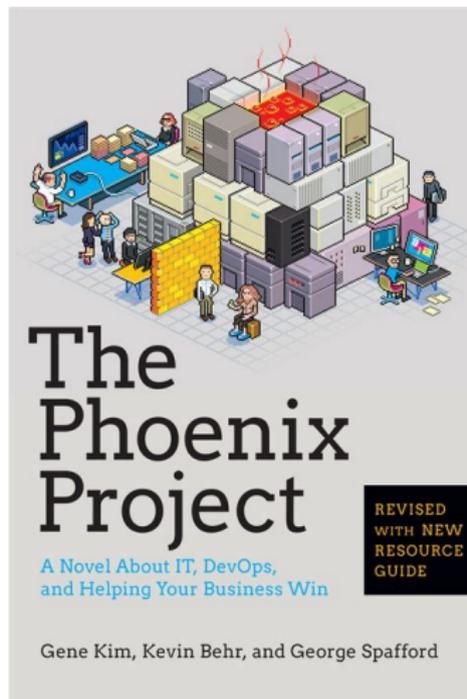


Figure: Material UI - menu height

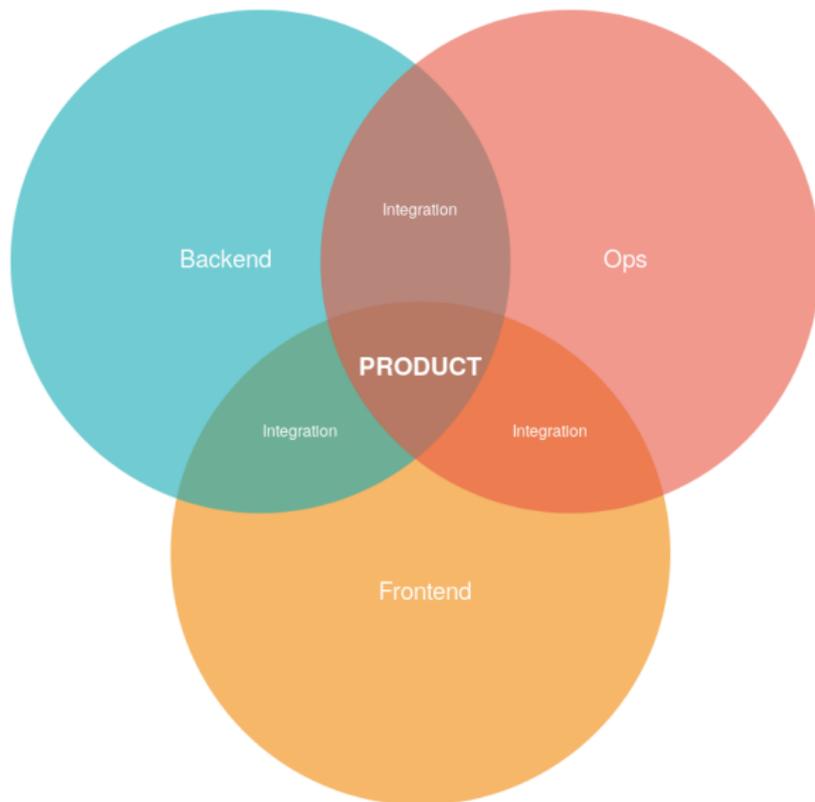
# For that - DevOps



DevOps culture is mandatory at the microservices environment,  
but is it sufficient with microfrontends?

# Cross functional teams/Cross functional people

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# Questions?

- ▶ My blog page: <https://orchowskia.com>
- ▶ Twitter: @orchowski